| GENERAL INFORMATION (Format of the Event) |  |
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| 1. Discipline: | Pistol |
| 2. Type of Event: | Team (three (3) athletes from each nation.) |
| 3. Name of Events | 25m Rapid Fire Pistol Team Men 25 m Rapid Fire Pistol Team Men Junior |
| 4. Number of participants in each Team | Three (3) athletes from each national federation |
| 5. Number of stages | 2 stages: <br> - QUALIFICATION (2 parts) <br> - FINAL (Consisting of a Bronze medal-match and a Gold/Silver Medal-Match) |
| 6. Targets | Electronic Scoring Targets for Qualification and Final. |
| 7. Ranges | Qualification takes place in qualification hall The Final take place in the Final hall |
| 8. Team Scores | Team scores and rankings in Teams events are based on the total scores of the three (3) Team members. |
| 9. Tied scores in Qualification | Tied scores for progression to the next stage will be decided according to ISSF Rules. |
| 10. Scoring in Qualification | Full ring with inner tens (ISSF rules). |
| 11. Malfunctions in Qualification | Malfunctions will be governed according to ISSF Rules. |
| 12. Qualification part 1 | The allocation of the athletes to targets will be according to the published Start list. <br> Athletes will be called to the line ten (10) minutes before the scheduled start time of the event. <br> Preparation and Sighting time: 3 minutes. <br> Competition shots: 2 series by each Team member in 8,6 and 4 sec . (total 90 shots) per Team. <br> Each athlete fires independently of their teammate, standing next to each other. |


|  | The scores of each Team member will be added together and <br> the Team results will be ranked. The eight (8) top ranked <br> Teams will progress to Qualification part 2. |
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| 13. Qualification part 2 | There should be a ten (10) minute break between the end of <br> part 1 and the start of Preparation and Sighting for part 2, to <br> allow for any protests and for the RTS Jury to check the <br> targets. |
|  | Athletes who do not qualify for part 2 should remove their <br> equipment from the firing line as soon as possible. |
|  | The Chief Range Officer (CRO) will command athletes to, <br> "Take your positions" five (5) minutes before the scheduled <br> Start time of part 2. |
|  | Team scores from Qualification part 1 are not carried forwards <br> to part 2. All Teams start from zero. |
| Preparation and Sighting Time: three (3) minutes |  |


|  | Gold/Silver Medal-Match. The procedure for conducting both Matches will be the same <br> Squading. <br> For the Bronze Medal Match, the Team ranked third after Qualification should take positions on Bay A, B and C, together with the Team ranked fourth. <br> For the Gold/Silver Medal Match, the Team ranked first after Qualification should take positions on Bay A, B, and C , together with the Team ranked second. <br> Two Athletes are assigned to each group. The $1.50 \mathrm{~m} \times 1.50 \mathrm{~m}$ shooting station (firing point) for each group is used. They must take their positions on the left and right sides of the shooting station so that at least one (1) foot touches the line that marks the left or right side of the shooting station. |
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| 15. Scoring in the Finals | Decimal scoring will be used, and the hit zone will be 9.7 or higher <br> Competition shots: series of 5 shots in 4 seconds <br> All three athletes per Team shot at the same time, after all three had fired in 4 sec ., a total result will shown on the board. <br> One Team shoots after another. <br> The Team who has more hits in a series get 2 points. In case of equal number of hits, each Team get one point. <br> The winner of the Match is the Team that earns first 9 points |
| 16. Tied Scores in Medal Matches | In case of a tie where both Teams have scored 9 points the Match will continue with one (1) additional extra series fired by three members of each Team to decide the tie. <br> If the scores are still tied the Teams will continue to shoot additional shots on command until the tie is broken. <br> A Coach or athlete may request a "Time-out" by raising a hand whilst the announcements are being made after the completion of a round. This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a "Time-out" is requested by one Team, a Coach of the other Team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other team to request their own "Time-out". <br> The time will be controlled by the Jury. |
| 17. Sequence in the Final | The Bronze Medal Match will take place first. |

$\left.\begin{array}{|l|l|}\hline & \begin{array}{l}\text { Athletes in the Bronze Medal Match, or their Coaches, must be } \\ \text { allowed to place their equipment on their designated firing- } \\ \text { points at least fifteen (15) minutes before the scheduled Start } \\ \text { time. They must then leave the range to await being called to } \\ \text { the line. } \\ \text { No bags or transport boxes may be left on the Field of Play. }\end{array} \\ & \begin{array}{l}\text { After at least five (5) minutes, from the end of the Bronze } \\ \text { Medal Match, and after those athletes have left the range, the } \\ \text { targets have been checked by the RTS Jury and the CRO has } \\ \text { declared, "Range clear", athletes for the Gold/Silver Medal } \\ \text { Match, or their Coaches, must be allowed to place their } \\ \text { equipment on their firing points. }\end{array} \\ & \begin{array}{l}\text { Then they must then leave the range to await being called to } \\ \text { the line. }\end{array} \\ \hline \text { The format and commands of the CRO for the Gold / Silver } \\ \text { Medal Match will be the same as for the Bronze Medal Match. } \\ \text { 18. Presentation of Medallists } & \begin{array}{l}\text { The winning Team will be declared the Gold Medalists and the } \\ \text { runners-up will be declared the Silver Medalists. }\end{array} \\ \hline \text { 19. Malfunctions in Medal- } & \begin{array}{l}\text { After the Gold and Silver Medal Match has finished, the } \\ \text { athletes be joined on the Field of Play by the Bronze } \\ \text { medallists and line up for official photographs and } \\ \text { announcements, as in the Individual Finals. }\end{array} \\ \text { Matches } & \begin{array}{l}\text { Malfunctions during the sighting series may not be claimed or } \\ \text { refired. Only one malfunction (ALLOWABLE or NON- } \\ \text { ALLOWABLE) maybe claimed during the MATCH series. If a } \\ \text { malfunction occurs during a MATCH series, a Range Officer } \\ \text { must determine if the malfunction is ALLOWABLE or NON- } \\ \text { ALLOWABLE. If the malfunction is ALLOWABLE, the athlete } \\ \text { must repeat the series immediately, while the other finalists } \\ \text { stand by, and will receive the score of the repeat series. The } \\ \text { athlete has 15 seconds to be ready for the repeat series. For } \\ \text { any further malfunction, no repeat series is permitted and the } \\ \text { hits that are displayed will be counted. }\end{array} \\ \hline \text { If the malfunction is NON-ALLOWABLE, a penalty of two (2) } \\ \text { hits must be deducted from the score for that series. }\end{array}\right\}$

|  | "START", or after the command "STOP" will count as a zero. <br> Any other penalties will be applied according to ISSF rules. |
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| 21. National identification, dress- <br> code | The athletes from each nation should wear shooting clothes of <br> same design and colour decisions. <br> The athletes from each nation must display their National <br> identification on their shooting clothing as follows: <br> The name of the country designated by 3 letters as determined <br> by the IOC on the sleeve of the T-shirt/ sports jacket on the <br> side which is turned to the audience and on the back at the <br> upper part of T-shirt or jacket. |
| 22. Finals Production, Music \& | During the Qualification rounds and the Medal Matches, music <br> is allowed. |
| Spectator Activity | The Technical Delegate must approve the music programme. <br> Enthusiastic audience support is encouraged and is <br> recommended during the Medal Matches. |
| 23. Irregular cases | ISSF General Technical Rules will apply to matters not <br> mentioned in the above paragraphs. <br> Irregular or disputed matters will be decided by the Jury <br> according to General Technical Rules for each event. |

